

Tuesday, 7 December 2021

**PERTH** 

# 2021 Theme: Building our future through STEAM

An opportunity exists for students (Year 4 to 10) and teachers to co-design and co-lead STEAM learning at the conference PLUS industry innovators and universities are invited to present.

## We are looking for...

Digidesign workshops (40 min): hands-on sessions where students and teachers work together on STEAM or Entrepreneurial activities

#### Examples:

- · Digital Design with Makers Empire and 3D Printing
- Machine Vision in Agriculture
- Fire Fighting with a Minecraft AI
- Amazing Native Plants
- The Elevator Pitch An introduction to Design Thinking
- Immersive Science: Collaborative Virtual Reality in the Classroom
- The Global Goals Escape Room
- STEAM Expo activities (40 min): hands-on Science, Technology, Engineering, the Arts, Math or other activities which last 5 to 15 mins and share great ideas and practice

## Examples:

- Coding a LEGO maze
- Using STEM to manage agricultural pests
- Bringing Designs To Life
- · Learning with Micro:bits and Makey Makey
- Data Delivering Drones
- Backyard Solar Cars
- >> Problem Solver sessions (80 min): design challenges taking students and teachers through the design process

### **Examples:**

- Pipeline STEM Challenge
- Design a Startup that changes the world!
- An Indigenous approach to combating climate change
- Paper Engineering
- After Disaster Strikes Robots Rescue!

**Expressions of interest to present closes 24 September 2021** 









MORE INFORMATION: https://spark-educonferences.com.au/it-takes-a-spark-2021-perth/

We invite you to get in touch with us to discuss...

**Major Partner** 

**Hosted by** 

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